



# Boyertown Area School District

## Activity Fee

### SENIOR HIGH SCHOOL & MIDDLE SCHOOL STUDENTS

This is a *ONE TIME FEE OF \$100.00, PER PARTICIPATING STUDENT, PER SCHOOL YEAR* with a \$300.00 family cap.

**Students who receive free or reduced lunch are exempt from the Activity Fee. A copy of the reduced/free lunch letter from the district must be sent to the Athletic Office with this completed form.**

#### Online/Electronic Payments:

Pay by credit card/debit card online at [www.ezschooldpay.com](http://www.ezschooldpay.com)

Log in or create a new account and follow the directions. Details can also be found on the BASD website under Athletics.

For your convenience you can also mail payments to the High School Athletic Office at the highlighted address below.

#### **Make checks payable to: BASD / Activity Fee**

Boyertown Area School District Athletic Office

Attn: Activity Fee

120 N. Monroe Street, Boyertown, PA 19512

High School payments can be made in person at the athletic office during normal business hours.

Middle School payments can be dropped off at the main office of your son's or daughter's school.

#### **ALL SPORTS, BAND, PERFORMANCE, & MUSIC PARTICIPANTS – EXCEPT MANAGERS**

- All BASH sports teams
- All Middle School East & West sports teams
- Jazz ensemble, Marching band, color guard, band front
- School musicals, Select strings orchestra, & Show choir

**\*\*PAYMENTS WILL NOT BE ACCEPTED BEFORE JULY 1<sup>ST</sup>\*\***

#### Senior High Due Dates:

September 15, 2022 (Fall Sports & Activities)

December 15, 2022 (Winter Sports & Activities)

March 24, 2023 (Spring Sports & Activities)

#### Middle School Due Dates:

September 15, 2022 (Fall Sports & Activities)

December 15, 2022 (Winter Sports & Activities)

March 24, 2023 (Spring Sports & Activities)

(Detach form and submit with your payment)

Student(s) Last Name	Student(s) First Name	GRADE LEVEL/BUILDING	ACTIVITY

Parent/Guardian Name \_\_\_\_\_

Total Amount Enclosed: \$ \_\_\_\_\_

Check #

Date

Employee's Initials