



Washington Elementary School Expectations Matrix

	Lavatories	Cafeteria	Arrival/Departure	Hallways	Recess/Playground
Be Respectful	<ul style="list-style-type: none"> Clean up after yourself Respect others' privacy 	<ul style="list-style-type: none"> Use your indoor voice Follow the signals on the traffic light Use good manners Do not play with food 	<ul style="list-style-type: none"> Use appropriate language Follow all staff directions When entering the building, remove all hats 	<ul style="list-style-type: none"> Be quiet when walking in the hallways Respect the artwork and the walls 	<ul style="list-style-type: none"> Follow adult directions Use positive language Use indoor voice during indoor recess
Be Responsible	<ul style="list-style-type: none"> Flush the toilet Report any problems to a staff member 	<ul style="list-style-type: none"> Clean up after yourself Open food must remain in the cafeteria Raise your hand and wait for permission to leave the cafeteria 	<ul style="list-style-type: none"> When entering the building, walk directly to your designated area Follow established procedures 	<ul style="list-style-type: none"> Report any problems (water on floors) to a staff member 	<ul style="list-style-type: none"> Immediately report disturbances, accidents and injuries to a staff member Enter and exit in orderly lines Follow the rules
Be Safe	<ul style="list-style-type: none"> Wash your hands with soap Get in and out quickly 	<ul style="list-style-type: none"> Keep your hands, feet, and objects to yourself Always walk - follow the established traffic pattern Do not share your food with others 	<ul style="list-style-type: none"> Walk single file Keep your hands, feet, and objects to yourself. When leaving the classroom, walk directly to your designated area 	<ul style="list-style-type: none"> Walk on the right side of the hallways Walk at a safe pace Keep your hands, feet, and objects to yourself 	<ul style="list-style-type: none"> Take turns Use playground equipment properly Keep your hands, feet, and objects to yourself